



## FARM LESSON ADVENTURE

### QUICK GLANCE ADDITIONAL EARLY YEARS ENCOURAGEMENT

1. **PSED**
  - a) **Self-confidence & Self-Awareness:** Subjective guessing game to express own ideas. Being the leader.
  - b) **Managing Feelings & Behaviour:** How is the bee is feeling, teamwork, exploring the conductor v orchestra relationship.
  - c) **Making Relationships:** Taking turns while singing in canon – older children. Working as a team stretching cloth. Taking turns being the conductor.
2. **Communication & Language**
  - a) **Understanding:** Using instruments as props and for actions to act out the story. Instruments become props.
  - b) **Speaking:** Developing narrative, exploring the voice with bee humming.
3. **Physical Development**
  - a) **Moving and Handling:** Free movement to music, flying bee, pulling cloth, moving like animals, imitating driving along different tracks.
4. **Literacy**
  - a) **Reading and Writing:** Adding actions and using instruments as props. Interpreting music to form a narrative.
  - b) **Mark Making:** Colouring-in.
5. **Mathematics**
  - a) **Shape, Space and Measure:** Expansion.
6. **Understanding the World**
  - a) **People & Communities:** The orchestra.
  - b) **The World:** Exploring farming – the different things that are farmed, crop cycles, bees (noises and movement), farm/animal noises, comparing how different animals move. Time.
  - c) **Technology:** Tractors, combine harvesters.
7. **Expressive Arts & Designs**
  - a) **Exploring & Using Media & Materials:** Spontaneous free play. Focus on the orchestra. Experimenting with colour.
  - b) **Being Imaginative:** Associating music with an environment, role play tractor driving/being a farmer. Using instruments to represent objects. Moving and playing like animals and imagining what animals are doing from listening to the music. Adding narrative to music and creating sound effects.